## Computing Knowledge and Skills Map Cycle A

|              | Computing Spring Term Cycle A                                          |                                              |                      |
|--------------|------------------------------------------------------------------------|----------------------------------------------|----------------------|
|              | Autumn                                                                 | Spring                                       | Summer               |
| Year 1 and 2 | E-safety : Self Image and Identity Online Relationships                | Programming: Moving a Robot                  | Creating Music       |
|              | Manipulating Images                                                    | Programming: Programming Animations          |                      |
|              | Word Processing                                                        |                                              |                      |
|              | Presenting                                                             |                                              |                      |
| Year 3 and 4 | E-safety: Self Image and Identity Online Relationships Online Bullying | Programming: Sequencing Sounds               | Creating Music       |
|              | Word Processing                                                        | Programming: Events and Actions in Programs  | Digital Storytelling |
|              | Presenting                                                             |                                              |                      |
|              | Film                                                                   |                                              |                      |
|              | Handling Data                                                          |                                              |                      |
| Year 5 and 6 | E-safety: Self Image and Identity Online Relationships Online Bullying | Programming: Selection in Physical Computing | Creating Music       |
|              | Presenting                                                             | Programming: Selection in Quizzes            | Immersion Room       |
|              | Film                                                                   |                                              |                      |
|              | Handling Data                                                          |                                              |                      |